

CONDITIONS OF ENTRY

[NRL Footy Tipping] – 2021

Promoter: Breakwater Island Limited, as responsible entity for Breakwater Island Trust, ABN 48 071 515 194 trading as The Ville of Sir Leslie Thiess Drive, Townsville, Queensland, 4810.

Promotional Period

1. The “The Ville NRL Footy Tipping” promotion (“**Promotion**”) commences at 9.00am on Thursday 11 March, 2021 and ends on Sunday 5 September, 2021 (“**Promotional Period**”). The term of this competition is based on the 2021 NRL Premiership Home and Away Season. Does not include the finals. Eligible participants may enter the competition at any time from 9.00am on Monday 22 February, 2021, until registration spaces have been filled.

Entry Requirements

2. Participation in the Promotion is open to all persons who:
 - a. are 18 years of age or older; and
 - b. are members of the Vantage Rewards program operated by the Promoter and have a current Vantage Rewards membership card (with selective criteria chosen by the Promoter) (each a “Membership Level”); and
 - c. are entitled to access the Draw Location; and
 - d. are not the subject of an exclusion direction or self-exclusion order pursuant to the Casino Control Act 1982 (Qld); and

People who meet the above conditions and continue to satisfy the conditions during the Promotion Period are referred to as “Eligible Member/s” and will be entitled to enter the Promotion.

3. Entry and participation in this competition is free. The Promoter reserves the right to refuse any person participation in the Promotion.

Registration

4. To enter the competition an eligible person must register using the “tipping access point” – Kiosk located within the Casino provided by The Ville during the Entry Period.
 - a) Entrants may not register more than once.
 - b) When registering, entrants must accurately complete all details in the online registration form and must specify a valid username and password which they will use when participating in the competition (Login Account).
 - c) Entrants are solely responsible for any activity that occurs in relation to their Login Accounts. Entrants must keep details of their Login Account secure and must notify The Ville immediately of any breach of security or unauthorised use of Login Accounts. The Ville will not be liable for any loss to entrants caused by unauthorised use of an entrant’s Login Account.

Submitting Tips

5. The following steps below outline how to submit tips:
 - a) The competition involves registered entrants submitting tips for NRL games during the Regular Season, in accordance with these Terms and Conditions.
 - b) For each game during the Regular Season, an entrant must nominate their tip by selecting the team they predict will win the game and the margin they predict a team will win by for a selected game.
 - c) Tips may only be submitted using the Kiosk which entrants can access within the Casino by logging on with their Login Account.
 - d) Entrants may not submit more than one tip per game.
 - e) Tips must be submitted before the Tipping Deadline (see section 5 below). Tips will be deemed to be submitted at the time of receipt and not at the time of transmission. Late, incomplete, incorrectly submitted,

illegible, corrupted or misdirected tips will be deemed invalid.

Tipping Deadline

6. Deadlines to input tips:

- a) An entrant may submit a tip for any game during the Regular Season prior to the advertised start time for that game (Tipping Deadline).
- b) A running timetable of scheduled game starting times will be available from the Kiosk located within the Casino.
- c) Any postponed, rescheduled or delayed games will have their Tipping Deadline updated as required.

Points and rankings

7. Points and rankings are as follows:

- 8. 1 point is awarded for tipping the winner of the match, inclusive of any golden point time played. If the final result (including any additional time played) for the match is a draw no points are awarded for the game.
- 9. A bonus 5 points is awarded for tipping all correct winners in that round.
- 10. A margin score is required to be entered for one match in each round. The margin represents the amount that you predict your selected team will win by. Your margin score will be used to determine the winner of a round or the entire competition if the tipping scores are equal. The lower your margin score the better the entrant is deemed to have performed.

Calculating margins

11. If the team you tip wins the match, your margin score is the difference between the actual margin in the final result of the game that the team you tipped won by, and the margin you entered. For example if you tipped Australia:

- * Full time score Australia 54 vs Italy 6
- * Margin entered 36
- * Actual Margin 48
- * Margin Score $48 - 36 = 12$

If the team you tipped loses the match, your margin score is the actual margin plus the margin entered. For example if you tipped Italy:

- * Full time score Australia 54 vs Italy 6
- * Margin entered 6
- * Actual Margin 48
- * Margin Score $48 + 6 = 54$

- 12. If a tipper does not submit a tip for a game and/or round, they are assigned the AWAY team as their tip for that game.
- 13. Points awarded to entrants will be aggregated at the completion of each round during the Regular Season, and entrants will be ranked in accordance with the points they scored and their margin score for the round. The rankings for each separate round in the Regular Season will be used to determine the winners of the Weekly Prizes in accordance with clause 14 below.
- 14. The points and margin scores awarded to entrants for each round will accumulate throughout the Regular Season. The rankings for the whole of the Regular Season will be used to determine the winners of the First, Second and Third Prizes in accordance with clause 14 below.

Determination of winners

- 15. The margin score will be used to determine the winner of a round or the overall competition if the tip scores are equal. For example if two tippers share 1st place on 100 points, the tipper with the lowest margin score will be the winner.
- 16. If tippers cannot be split using these methods then the prize will be split. The prize splitting process will be such that where there is a tie for any place (first place, second place etc) the prize for that place and prize for the next

lower place will be combined, and each of the tied winners will receive an equal split of the combined prize. For example, where there is a tie between two winners for the First Prize, the First and Second Prizes will be combined and each of the two winners will then receive half of the combined prize.

Prizes

17. Prizes apply to all entrants in the competition. These prizes include:

1st Prize: 2,000 Vantage Dollars

2nd Prize: 500 Vantage Dollars

3rd Prize: 250 Vantage Dollars

Weekly Prizes

- The highest point scorer for each round (as determined by these terms and conditions) will receive 50 Vantage Dollars. If there is a tie for the round the prize will be split evenly. This prize will be manually added to the prize winner's account.

18. Winners will receive their Prize after their identity has been confirmed in accordance with **Conditions 20 and 21**.

19. All Prizes must be taken as stated and cannot be exchanged for alternate prizes or offers. Any tax implication or liability that attaches to a Prize will be the sole responsibility of the relevant winner.

Identification

20. An Eligible Entrant must produce valid acceptable identification to a representative of the Promoter to confirm their eligibility to win a prize. Valid identification acceptable to the Promoter will be either one form of valid photographic identification (Passport or Australian driver's licence) with an undamaged clearly visible photograph, or two other forms of non-photographic identification acceptable to the Promoter.

21. The Promoter reserves the right to waive or vary the identification requirements at its sole discretion in circumstances where the identity of an Eligible Entrant is determinable by a representative of the Promoter without the assistance of these or any other form of identification.

General

22. Directors, management or any suppliers or agencies associated with this Promotion and their 'immediate families' are not eligible to participate in this Promotion.

23. Prizes must be taken as stated and cannot be exchanged or redeemed for alternate prizes. Any tax liability or implication which attaches to a prize is the responsibility of the Winner claiming that Prize.

24. The Promoter is not responsible for any loss, damage or injury suffered or claimed (including, but not limited to, indirect or consequential loss or damage, personal injury or death, and direct or indirect loss or damage due to negligence or technical or mechanical malfunction) by an entrant in relation to entering or participating in this Promotion or taking or using the prizes offered (except that which cannot be excluded by law) except where that loss, damage or injury was caused by breach of these terms and conditions by the Promoter or the wilful or negligent acts or omissions of the Promoter. To avoid any doubt, the Promoter shall not be liable for loss caused by technical and mechanical malfunction which is outside the control of the Promoter.

25. Conduct of the entire Promotion, including decisions on the eligibility of persons to enter and validity of entry and prizes, shall be the responsibility of the Promoter.

26. To the extent that a situation or issue arises for which these terms and conditions make no provision or in relation to which the relevant terms and conditions are unclear, the Promoter reserves the right to make a decision regarding such situation or issue which is not inconsistent with these terms and conditions in its sole and absolute discretion.

27. While the Promoter intends to conduct the Promotion as offered, the Promoter reserves the right to cancel or change the Promotion or a prize offered in the Promotion if it can no longer continue the Promotion or offer a prize due to circumstances outside the Promoter's control.

28. The Promoter accepts no responsibility for late or non-received tips. The Promoter does not guarantee the continuous or fault-free operation of the tip processes, including entry validating and receipting processes,

during the Promotion. In the event of any technical difficulties with the website the Promoter reserves the right to adopt a manual process of generating tips.

29. Any entrant who tampers, or attempts to tamper, with the entry processes or tampers, or attempts to tamper with the processes used for the draws or who submits an entry which is not valid in accordance with these terms will be subject to disqualification at the discretion of the Promoter.
30. Tippers may be asked to participate in publicity or advertising at the request of the Promoter. Participation in any such publicity or advertising is at the sole discretion of the relevant Tipper. The names of Tippers will not be published without their consent.
31. Participation in the Promotion indicates acceptance of the terms and conditions governing the Promotion. These terms and conditions will be available at the Vantage Rewards Customer Service Desk at The Ville throughout the Promotion Period.
32. By participating in this Promotion, each entrant's Tips becomes the property of the Promoter and may be used for the Promoter's business analysis and marketing purposes in accordance with the Promoter's privacy statement which can be viewed at the-ville.com.au. Privacy law allows entrants to access their personal information held by the Promoter in certain circumstances. Failure to supply the personal information requested may result in an entry being deemed invalid.